

KENO RULES

1. General

These Rules govern the playing of Keno and are effective on and from 19 May 2017.

Subject to the Act and these Rules, the Game of Keno is the exclusive responsibility of the Licensees and the Venues.

2. Definitions

- (a) In these Rules unless inconsistent with the context:
- (i) **“Act”** means the Public Lotteries Act 1996 and any regulations made thereunder, as may be amended from time to time;
 - (ii) **“Approved”** means approved in writing by the Minister and “Approval” has a corresponding meaning;
 - (iii) **“Backup Site”** means the site at which the computer system which acts as a backup to the Central Site Computer is located;
 - (iv) **“Bonus Prize”** means an Approved prize offered to Subscribers to a Game of Keno over and above those prizes indicated on any Schedule of Prizes, but excludes Jackpot Guarantees;
 - (v) **“Box” or “Boxed”** means an option on the “Quinella Place”, “Quinella”, “Exact Quinella”, “Trio”, “Trifecta”, “Quartet”, “Five Up” and “Superfecta” bet types in a game of Keno Racing that allows a Subscriber to forecast the result of the game by combining their selected Rows into all possible combinations on one Entry. A Subscription is payable in respect of each combination;
 - (vi) **“Casino Licensee”** means a holder of a licence granted under Section 18 of the Casino Control Act 1992;
 - (vii) **“Cash Game”** means a game in which an approved Bonus Prize is offered.
 - (viii) **“Cash Voucher”** means a ticket issued by a Terminal and exchanged for cash or received in lieu of cash that a Subscriber may use to make an Entry to a Game of Keno, receive as all or part of the Total Prize Money, receive as change from an Entry to a Game of Keno and which may be redeemed for the face value of the ticket in cash;
 - (ix) **“Category”**, and references to a game being of a particular “Category”, means a Category listed in a table in the licence held by the Licensees, which governs the apportionment of each Subscription for each game and the Keno Prize Fund Contribution. Each type of game is allocated a Category under these Rules;
 - (x) **“Central Site”** means the site at which the Central Site Computer is operative and in direct control of the computing of the Game of Keno;
 - (xi) **“Central Site Computer”** means the computer system that is used to process, store and display the Game of Keno;
 - (xii) **“Chip”** means a chip issued by a Casino Licensee under the Casino Control Act 1992;
 - (xiii) **“Club”** means a club holding a certificate of registration under the Registered Clubs Act 1976.
 - (xiv) **“Column” or “Columns”** means the 12 numbers in 1 column of the Keno Roulette Grid whereby:
 - Column 1 means the numbers: 1, 4, 7, 10, 13, 16, 19, 22, 25, 28, 31 and 34,
 - Column 2 means the numbers: 2, 5, 8, 11, 14, 17, 20, 23, 26, 29, 32 and 35 and
 - Column 3 means the numbers: 3, 6, 9, 12, 15, 18, 21, 24, 27, 30, 33 and 36;
 - (xv) **“Combination”** means a combination of 1 to 10, 15, 20 and 40 Spots selected by the

Subscriber from the 80 available numbers, where each Combination is taken to be a separate Game played by the Subscriber;

- (xvi) **“Combination Bet”** means an advanced form of Entry whereby a Subscriber may play 2 or more different Combinations in the same game on the same Entry;

The Subscriber (or in the case of a Standard Superplay, the Central Site Computer) selects the Spots and creates non-intersecting groups of those Spots (“Groups”) on the one Entry. A Group may comprise of a minimum one Spot only. A Spot may not form (and will not be counted as forming) part of more than one Group. All Spots forming part of a particular Group will be identified on the Receipt Ticket by the same alpha or alpha numeric character, which character will be different from the characters allocated to the Spots comprising other Groups.

The Combinations are formed by combining all the Spots in a Group or by combining all the Spots in a Group with all the Spots in another Group or Groups. The Subscriber must nominate the types of Combinations (except in the case of a Superplay, in which case the types of Combinations are pre-programmed), the amount to be wagered for each Combination and the number of games to be played. A Subscriber may (but need not) nominate all types of Combinations capable of being formed using the Groups selected (“All Combinations Bet”). For each type of Combination, the Subscriber must play the maximum number of Combinations which can be played using the Groups selected. This maximum number is as calculated by the Central Site Computer and specified on the Receipt Ticket;

- (xvii) **“Combo Bet”** has the same meaning as Combination Bet;
- (xviii) **“Commission”** means an amount paid to a Venue by Subscribers, in the Venue’s own right (and not as agent of the Licensees), and which:

- (A) the Venue is entitled to deduct and retain from the Gross Subscription which the Venue receives from the Subscriber and deals with as agent of the Subscriber, pursuant to Rule 7(f); or
- (B) the Operating Company is directed by the Subscriber to pay to the Venue, on behalf of the Subscriber, from the face value of a Prepaid Voucher, in accordance with the terms of the Prepaid Voucher and Rule 9B(a); or
- (C) the Venue is entitled to deduct and retain from the amount received from a Subscriber for the purchase of a Gift Voucher, in accordance with Rule 9A(b);

- (xix) **“Corner” or “Corners”** means a square of 4 adjacent numbers in the Keno Roulette Grid;

- (xx) **“Crossed Cheque”** means a cheque crossed as referred to in section 53 of the Cheques Act 1986 of the Commonwealth;

- (xxi) **“Customer Session”** means the period of time when a Subscriber either:

- (i) makes an Entry in a Game of Keno; or
- (ii) checks a Receipt Ticket; or
- (iii) cancels an Entry in a Game of Keno

to that time in the case of an Entry made through a Venue, when the End Customer Terminal key is activated or in the case of an Entry made through the Internet Platform, when the Subscriber confirms the details of their Entry on the Internet Confirmation Screen or the Subscriber cancels that Entry via the Internet Platform in accordance with Rule 11(b);

- (xxii) **“Customised Superplay”** means a form of Combination Bet where the types of Combinations, the Groups and the Spots forming part of each Group applicable to that Combination Bet have been previously programmed for a particular Venue to accommodate particular Subscribers at that Venue and made available by that Venue from time to time;

- (xxiii) **“Delayed Start Entry”** means an Entry for a game which is not open at the time the Receipt Ticket for that Entry is issued;

- (xxiv) **“Delayed Start Game”** means an Approved game in which Delayed Start Entries are

permitted;

- (xxv) **“Drawing”, “Draw” or “Drawn”** means the random selection by a Draw Device of 20 winning numbers;
- (xxvi) **“Draw Device”** means a device Approved for conducting a Draw being an electronically operated device which selects at random and one at a time from a set of one to eighty numbers, the 20 winning numbers, in each Game of Keno;
- (xxvii) **“Entry”** means an entry referred to in Rules 7 and 7A;
- (xxviii) **“Entry Form”** means an Approved form that may be completed by a person wishing to enter a Game of Keno;
- (xxix) **“Game of Keno”** means the competition styled “Club Keno” or “Star Keno” conducted under the Act and “Keno”, “Keno game” and “game” shall have the same meaning;
- (xxx) **“Game Results Inquiry”** means a request from a Subscriber to display on a Terminal, to display on and print from a Terminal or to display on a device connected to the Internet Platform the results of a game or games;
- (xxxi) **“Gift Voucher”** means an Approved document issued by a Venue which is the acknowledgment of the payment of money by a Subscriber and which entitles the holder (whether the initial Subscriber or another) to enter a particular type of Game of Keno;
- (xxxii) **“Group”** has the meaning given in Rule 2(a)(xvi);
- (xxxiii) **“Gross Subscription”** means (subject to Rule 11 regarding cancellation of Entries) the amount prescribed by the Minister to be paid by a Subscriber for an Entry to a Game of Keno, and includes the amount of Commission received and retained by a Venue pursuant to Rule 7(f), and also includes the face value of Gift Vouchers, Prepaid Vouchers and Subscription Chips which have been used as Subscriptions for Games of Keno, and the applicable amount of the face value of SST Receipts and Cash Vouchers that is used as Subscriptions for Games of Keno;
- (xxxiv) **“Heads or Tails?”** means the form of the Game of Keno, being a Category Q game, which may be played separately to other forms of the Game of Keno, the object of which is to forecast the distribution of the Drawn numbers. In this form of game, a Subscriber attempts to forecast the result of a single Game of Keno as being one of “Heads”, “Tails” or “Evens” as described following:
- (a) The result of a game is “Heads” when 11 or more of the 20 numbers Drawn in that Game of Keno are numbers in the range 1 to 40 inclusive;
 - (b) The result of a game is “Tails” when 11 or more of the 20 numbers Drawn in that Game of Keno are numbers in the range 41 to 80 inclusive;
 - (c) The result of a game is “Evens” when ten (10) of the 20 numbers Drawn in that Game of Keno are numbers in the range 1 to 40 inclusive and ten (10) of the 20 numbers Drawn in the same Game of Keno are numbers in the range 41 to 80 inclusive;
- If the Subscriber correctly forecasts the result of that game, then, subject to these Rules, a prize will be payable calculated in accordance with Rule 18(e);
- (xxxv) **“Hotel”** means the holder of a Hotel Licence under the Liquor Act 2007 but not being a general bar licence;
- (xxxvi) **“Inspector”** means a person appointed by the Minister as an inspector under Section 69 of the Act to undertake functions associated with the conduct of the Game of Keno;
- (xxxvii) **“Internet Acknowledgement”** means the screen appearing after a Subscriber completes the purchase of an Entry into a Game of Keno through the Internet Platform which sets out the details of the Entry made by the Subscriber;
- (xxxviii) **“Internet Confirmation Screen”** means the screen that displays the details of the Entry for a relevant Game of Keno that the Subscriber proposes to make through the Internet Platform and requires a Subscriber to confirm that such details are correct and complete the purchase of the Entry;
- (xxxix) **“Internet Platform”** includes any website of the Licensee and any other Internet enabled

device (as applicable) published from time to time through which a Subscriber can make an Entry;

- (xl) **“Jackpot”** means the Regular Keno Jackpot, Keno \$2 Game Jackpot and Keno Racing Jackpot;
- (xli) **“Jackpot Fill”** means the sum described as the Jackpot Fill (if any) in Rule 18;
- (xlii) **“Jackpot Growth”** means (as the case may be):
 - (a) for the Regular Keno Jackpot, a percentage of Gross Subscriptions in a Regular Keno Jackpot, as determined by the Licensees from time to time, allocated from Net Subscriptions on that Regular Keno Jackpot to the Regular Keno Jackpot Prize available for that Regular Keno Jackpot and, in the event a Pooled Jackpot is in existence, contributed to the Pooled Jackpot;
 - (b) for the Keno \$2 Game Jackpot, a percentage of Gross Subscriptions in a Keno \$2 Game, as determined by the Licensees from time to time, allocated from Net Subscriptions on that Keno \$2 Game Jackpot to the Keno \$2 Game Jackpot Prize available for that Keno \$2 Game Jackpot and in the event a Keno \$2 Game Pooled Jackpot is in existence, contributed to the Keno \$2 Game Pooled Jackpot; and
 - (c) for the Keno Racing Jackpot, the amount accrued at any given time in respect of the relevant Game of Keno as provided for in Rule 10(c) and 10(d);
- (xliii) **“Jackpot Guarantee”** means a Jackpot prize amount guaranteed by the Licensees, over and above those prizes indicated on the Schedule of Prizes and in addition to Jackpot Growth;
- (xliv) **“Keno \$2 Game”** means the form of Game of Keno, being a Category L game, in which a person selects 1 to 10, 15, 20 or 40 numbers, from the set: 1 to 80, the object being to match (or in some cases not to match) those numbers against the 20 winning numbers Drawn in each game. The Keno \$2 Game is available in addition to Regular Keno in respect of the Draw and offers an alternative Approved Schedule of Prizes to Regular Keno. The Keno \$2 Game will be known as “Keno Mega Millions”;
- (xlv) **“Keno \$2 Game Keno Jackpot”** means the form of the Keno \$2 Game the object of which is to match all seven (7), eight (8), nine (9) or ten (10) spots selected, as the case may be, against the winning numbers Drawn in that game;
- (xlvi) **“Keno \$2 Game Keno Jackpot Prize”** means the prize offered in respect of a Keno \$2 Game Jackpot game played by a Subscriber which matches all Spots selected against the 20 winning numbers Drawn in that game.
- (xlvii) **“Keno \$2 Game Pooled Jackpot”** means the combining, by all participating jurisdictions, of Jackpot Growth for Keno \$2 Game Jackpot into a pool;
- (xlviii) **“Keno \$2 Game Pooled Jackpot Amount”** means the total amount of Jackpot Growth contributed by all participating jurisdictions at any given time for Keno \$2 Game Jackpots, as displayed in Venues;
- (xlix) **“Keno Bonus”** means the form of the Game of Keno, being a Category I game, which may only be played in conjunction with certain other forms of the Game of Keno as determined by the Operating Company (except Keno Racing and the Keno \$2 Game), by which:
 - (a) the Subscription for the Game of Keno it is played in conjunction with is multiplied by the Multiplier for the sole purpose of determining the prize payable on that Game of Keno in accordance with the Schedule of Prizes; and
 - (b) where Keno Bonus is played in conjunction with a Regular Keno Jackpot, the Keno Bonus Jackpot Prize is payable on winning a Regular Keno Jackpot game;
- (l) **“Keno Bonus Jackpot Prize”** means the prize offered in respect of a Keno Bonus game played by a Subscriber in conjunction with Regular Keno Jackpot where a Regular Keno Jackpot Prize is payable and the Multiplier is either 2, 3, 4, 5 or 10;
- (li) **“Keno Day”** means the period between the start of Keno trading and the close of Keno trading, identified by the calendar day on which that period commenced;
- (lii) **“Keno Grid”** means the standard layout of the range of the numbers 1 to 80 on a Standard

Game Entry Form;

- (liii) **"Keno Player Card"** or **"KPC"** means an Approved card or device issued by the Operating Company to a successful applicant. An applicant can store their favourite numbers on the KPC and use the KPC to enter a Game of Keno;
- (liv) **"Keno Prize Fund"** means the account established for payment of prizes that receives from Net Subscriptions an amount equal to the Keno Prize Fund Contributions;
- (lv) **"Keno Prize Fund Contribution"** means:
 - (a) for Heads or Tails? and Keno Roulette, being Category Q games - an amount equal to 80% of Subscriptions;
 - (b) for Regular Keno, Keno Racing, Lucky Last and Keno Bonus, all being Category I games - an amount equal to 75% of Subscriptions; and
 - (c) for the Keno \$2 Game, being a Category L game – an amount equal to 76.5% of Subscriptions.
- (lvi) **"Keno Racing"** means the form of the Game of Keno, being a Category I game, which may be played separately to other forms of the Game of Keno, the object of which is to forecast the distribution of the Drawn numbers across the Rows of the Keno Grid in each game. In this form of the Game of Keno, a Subscriber attempts to forecast which Row shall be "First", "Second", "Third", "Fourth", "Fifth" or "Sixth" as described following:
 - (a) "First" is the Row that has the most amount of Drawn numbers at the end of the Game of Keno;
 - (b) "Second" is the Row that has the second most amount of Drawn numbers at the end of the Game of Keno;
 - (c) "Third" is the Row that has the third most amount of Drawn numbers at the end of the Game of Keno;
 - (d) "Fourth" is the Row that has the fourth most amount of Drawn numbers at the end of the Game of Keno;
 - (e) "Fifth" is the Row that has the fifth most amount of Drawn numbers at the end of the Game of Keno;
 - (f) "Sixth" is the Row that has the sixth most amount of Drawn numbers at the end of the Game of Keno;

Where two or more Rows have the same amount of Drawn numbers at the end of the Game of Keno, the Row that achieved that amount of Drawn numbers earliest in time in the Game of Keno shall be placed ahead of the other Row or Rows and so on until an order is achieved. (In the event that two or more Rows each have no Drawn numbers at the end of the Game of Keno, each of these Rows shall be deemed to finish equal in the next available place in that Game).

In this form of Game of Keno, a Subscriber may select one or more bet types in attempting to forecast the order of the Rows. These bet types are described as follows:

- (a) "Win", where a Subscriber attempts to forecast which Row shall be "First";
- (b) "Place", where a Subscriber attempts to forecast that a selected Row shall be either "First", "Second" or "Third" ;
- (c) "Quinella Place", where a Subscriber attempts to forecast any two Rows that shall be "First", "Second" or "Third" irrespective of their order;
- (d) "Quinella", where a Subscriber attempts to forecast which two Rows shall be "First" and "Second" irrespective of their order;
- (e) An "Exact Quinella", where a Subscriber attempts to forecast which two Rows shall be "First" and "Second" in the correct order;
- (f) A "Trio", where a Subscriber attempts to forecast which three Rows shall be "First", "Second" and "Third" irrespective of their order;

- (g) A “Trifecta”, where a Subscriber attempts to forecast which three Rows shall be “First”, “Second” and “Third” in the correct order;
- (h) A “Quartet”, where a Subscriber attempts to forecast which four Rows shall be “First”, “Second”, “Third” and “Fourth” in the correct order;
- (i) A “Five Up”, where a Subscriber attempts to forecast which five Rows shall be “First”, “Second”, “Third”, “Fourth” and “Fifth” in the correct order; and
- (j) A “Superfecta”, where a Subscriber attempts to forecast which six Rows shall be “First”, “Second”, “Third”, “Fourth”, “Fifth” and “Sixth” in the correct order.

If the Subscriber correctly forecasts the result of that game, then, subject to these Rules, a prize shall be payable calculated in accordance with Rule 18(f);

- (lvii) **“Keno Racing Jackpot”** means the form of the Game of Keno Racing, the object of which is to correctly forecast either the first four Rows in the correct order (“Quartet”), the first five Rows in the correct order (“Five Up”) or the first six Rows in the correct order (“Superfecta”);
- (lviii) **“Keno Racing Jackpot Prize”** means the prize offered in respect of an Entry in a Keno Racing Jackpot which correctly forecasts either the first four rows in the correct order (“Quartet”), the first five rows in the correct order (“Five Up”) or the first six rows in the correct order (“Superfecta”);
- (lix) **“Keno Roulette”** means the form of the Game of Keno, being a Category Q game, which may be played separately to other forms of the Game of Keno, the object of which is to forecast the Keno Roulette Number. In this form of the game, a Subscriber may select one or more bet types in attempting to forecast the result of a single game. These bet types are described as follows:
 - (a) “Straight Up” means a type of bet where a Subscriber attempts to forecast that the Keno Roulette Number will be a single selected number in the range 1 to 36, 0 or 00 in the Keno Roulette Grid;
 - (b) “Splits” means a type of bet where a Subscriber attempts to forecast that the Keno Roulette Number will be one of two selected bordering numbers in the Keno Roulette Grid;
 - (c) “Rows” means a type of bet where a Subscriber attempts to forecast that the Keno Roulette Number will be one of a single selected Row of numbers in the Keno Roulette Grid;
 - (d) “Corners” means a type of bet where a Subscriber attempts to forecast that the Keno Roulette Number will be one of a selected Corner of numbers in the Keno Roulette Grid;
 - (e) “Columns” means a type of bet where a Subscriber attempts to forecast that the Keno Roulette Number will be one of a selected single Column of numbers in the Keno Roulette Grid;
 - (f) “Six-Line” means a type of bet where a Subscriber attempts to forecast that the Keno Roulette Number will be one of any six numerically consecutive numbers (the first of which must commence in the 1st Column) in the Keno Roulette Grid;
 - (g) “Dozens” means a type of bet where a Subscriber attempts to forecast that the Keno Roulette Number will be one of a selected dozen of numbers, being between either 1 – 12 inclusive, 13 – 24 inclusive or 25 – 36 inclusive;
 - (h) “Low or High” means a type of bet where a Subscriber attempts to forecast that the Keno Roulette Number will be one of a “low” number (being any of numbers 1 – 18 inclusive) or a “high” number (being any of numbers 19 – 36 inclusive);
 - (i) “Red or Black” means a type of bet where a Subscriber attempts to forecast that the Keno Roulette Number will be either “red” (being any numbers of 1, 3, 5, 7, 9, 12, 14, 16, 18, 19, 21, 23, 25, 27, 30, 32, 34 or 36) or “black” (being any numbers of 2, 4, 6, 8, 10, 11, 13, 15, 17, 20, 22, 24, 26, 28, 29, 31, 33 or 35);

- (j) “Odd or Even” means a type of bet where a Subscriber attempts to forecast that the Keno Roulette Number will be either an “odd” number (being any of numbers 1, 3, 5, 7, 9, 11, 13, 15, 17, 19, 21, 23, 25, 27, 29, 31, 33, or 35) or an “even” number (being any of numbers 2, 4, 6, 8, 10, 12, 14, 16, 18, 20, 22, 24, 26, 28, 30, 32, 34 or 36);

If the Subscriber correctly forecasts the result of that game, then, subject to these Rules, a prize will be payable calculated in accordance with Rule 18(g);

- (lx) “**Keno Roulette Grid**” means the standard layout of the range of numbers 0, 00 and 1 to 36 on a Roulette Game Entry Form;
- (lxi) “**Keno Roulette Number**” means the winning number (first “number” Drawn) in a Game of Keno Roulette. The Keno Roulette Number is one of 1 to 36, “0” or “00”. For the purposes of clarification, “0” and “00” are different Keno Roulette Numbers. The Keno roulette Number will be derived from the first number Drawn in each game. Should the first number Drawn not represent a Keno Roulette Number, the second number Drawn is used and so on until a Keno Roulette Number has been derived. The Keno Roulette Number is determined as follows:
- Drawn numbers 1 to 36 represent Keno Roulette Numbers 1 to 36 respectively;
- Drawn numbers 41 to 76 represent Keno Roulette Numbers 1 to 36 respectively;
- Drawn numbers 37 and 77 represent keno Roulette Number “0”;
- Drawn numbers 38 and 78 represent Keno Roulette Number “00”;
- Drawn numbers 39, 40, 79 and 80 do not represent a Keno Roulette Number and the next number Drawn will be used;
- (lxii) “**Keno Runner**” means a person authorised by a Venue to collect Subscriptions directly from the Subscriber;
- (lxiii) “**Key Employee**” has the meaning assigned to “key employee” by Section 4 of the Act;
- (lxiv) “**Kwikpik**” means the form of Entry whereby:
- (a) a Subscriber nominates the Subscription for each game, the number of Spots and the number of games and the Terminal selects the Spots; or
- (b) in Keno Racing, a Subscriber nominates the bet type, the Subscription and, where applicable, whether the bet shall be Boxed and the Terminal selects the Rows; or
- (c) in Keno Roulette, a Subscriber nominates the bet type, the number of selections to be made, the Subscription and the Terminal selects the Straight Ups, Splits, Rows, Corners, Columns, Six Line, Dozens, Low or High, Red or Black and Odds or Evens as applicable; or
- (d) in Heads or Tails? Prepick and Let it Run, a Subscriber nominates the bet type, the number of games, the Subscription and the Terminal selects the Heads, Tails or Evens selection for each game;
- More than one Kwikpik (a Multipik) can be played on a single ticket.
- (lxv) “**Let it Run**” means the form of Prepick in which, subject to Rule 9(d) and 9(l), if the Subscriber correctly forecasts the result of the first game in a chosen series, the amount of the prize as specified in Rule 18(e) on that game is carried over as the Subscription for the next game in the series and in which this procedure continues until such time as the series of games is complete or the Subscriber incorrectly forecasts one of the game results in the series or the Subscriber cancels the ticket;
- (lxvi) “**Licensees**” means Clubkeno Holdings Pty Limited ABN 51 002 821 570 and Keno (NSW) Pty Ltd ABN 16 003 992 327;
- (lxvii) “**Lucky Last**” means the form of the Game of Keno, being a Category I game, which may only be played in conjunction with certain other forms of the Game of Keno as determined by the Licensees (except Heads or Tails?, Keno Racing and Keno Roulette), the object of which is to match a selected number against the last number Drawn in that game;
- (lxviii) “**Major Prize**” means a prize of more than \$1,000 won in a Game of Keno but does not include that part of the prize comprising the Jackpot Fill, Jackpot Growth or Keno Bonus

Jackpot Prize (if any);

- (lix) **“Minister”** means the Minister for the time being administering the Act or the Minister’s duly appointed representative, delegate or replacement;
- (lxx) **“Multi - Game”** means the form of Entry whereby a Subscriber enters a number of games;
- (lxxi) **“Multipik”** means when more than one Kwikipik is played on a single ticket
- (lxxii) **“Multiplier”** means the multiplier that applies to the cumulative total of the twenty numbers Drawn from numbers between 1 and 80 where:
 - (a) the multiplier of 1x is assigned to the cumulative totals set out in Part A of the schedule;
 - (b) the multiplier of 2x is assigned to the cumulative totals set out in Part B of the schedule;
 - (c) the multiplier of 3x is assigned to the cumulative totals set out in Part C of the schedule;
 - (d) the multiplier of 4x is assigned to the cumulative totals set out in Part D of the schedule;
 - (e) the multiplier of 5x is assigned to the cumulative totals set out in Part E of the schedule; and
 - (f) the multiplier of 10x is assigned to the cumulative totals set out in Part F of the schedule;The multiplier does not apply to Keno Racing.
- (lxxiii) **“Net Subscription”** means the amount which the Venues hold and deal with as agent of the Licensees in accordance with Rule 7(h), being the Gross Subscription less the Commission including that part of the face value of a Gift Voucher, Prepaid Voucher or a Subscription Chip or an SST Receipt or Cash Voucher which has been used as a Subscription, remaining after payment of the Venue’s Commission in accordance with Rule 9A(b), Rule 9B(a) or Rule 9C(c), as the case may be;
- (lxxiv) **“Operating Company”** means Keno (NSW) Pty Ltd ABN 16 003 992 327;
- (lxxv) **“Parlay”** means the form of Entry whereby a Subscriber, subject to Rule 15(d), chooses to subscribe all or part of the Total Prize Money instead of collecting the Total Prize Money;
- (lxxvi) **“Permitted Area”** means the Venue’s licenced area, including the portions of land and buildings which are owned or occupied by a club, Hotel or casino (the Venue or agent) or by any wholly owned subsidiary of the Venue or a nominee of the Venue and which are subject of a licence held by the Venue, and any other form of licence under the *Liquor Act 2007* (NSW) in respect of which the Venue or is wholly owned subsidiary or nominee is the business owner.
- (lxxvii) **“Pooled Jackpot”** means the combining, by all participating jurisdictions, of Jackpot Growth for each Regular Keno Jackpot into a pool;
- (lxxviii) **“Pooled Jackpot Amount”** means the total amount of Jackpot Growth contributed by all participating jurisdictions at any given time for Regular Keno Jackpots, as displayed in Venues.
- (lxxix) **“Premises”** means the premises owned or occupied by a Venue, at which a Venue is permitted to accept Entries and Subscriptions for Games of Keno pursuant to these Rules, and in respect of a Casino Licensee means the area or areas defined or redefined as the boundaries of the casino pursuant to section 19 of the Casino Control Act 1992, and includes the Permitted Area;
- (lxxx) **“Prepaid Voucher”** means an Approved document issued by the Operating Company or a Venue, which is an acknowledgment of the payment of money (whether by the Operating Company or a Venue) and which operates as a direction to the Operating Company to pay an amount on behalf of the holder, and entitles the holder to enter a particular type of Game of Keno;
- (lxxxix) **“Prepick”** means the form of Heads or Tails? in which a Subscriber can vary a selection of

Heads, Tails or Evens over a series of up to five (5) consecutive games of Heads or Tails?
in a single Entry;

- (lxxxii) **“Print Pay Ticket”** means a ticket issued by a Terminal detailing all games entered and all prizes won by an Entry;
- (lxxxiii) **“Pro-rating”** means the proportional reduction in value of all Major Prizes, Bonus Prizes and additional Approved prizes, in a Game of Keno so that the aggregate value of those prizes equals \$3,000,000;
- (lxxxiv) **“Promotional Activity”** means any activity, offer or prize promoting or relating to a Category of the Game of Keno including, but not limited to, a prize (in any form), Jackpot Guarantee or additional prize money;
- (lxxxv) **“Promotional Sub-Account”** means a sub-account within the Keno Prize Fund comprising the portion of Keno Prize Fund Contributions allocated by the Operating Company pursuant to Rule 10B;
- (lxxxvi) **“Quick Pick”** has the same meaning as Kwikipik;
- (lxxxvii) **“Receipt Ticket”** means the serial numbered ticket issued by a Terminal on which is recorded the particulars of an Entry;
- (lxxxviii) **“Regular Keno”** means the form of Game of Keno, being a Category I game, in which a person selects 1 to 10, 15, 20 or 40 numbers, from the set: 1 to 80, the object being to match (or in some cases not to match) those numbers against the 20 winning numbers Drawn in each game. Regular Keno will be known as “Keno Classic”;;
- (lxxxix) **“Regular Keno Jackpot”** means the form of Regular Keno the object of which is to match all seven (7), eight (8), nine (9) or ten (10) spots selected, as the case may be, against the winning numbers Drawn in that game;
 - (xc) **“Regular Keno Jackpot Prize”** means the prize offered in respect of a Regular Keno Jackpot game played by a Subscriber which matches all Spots selected against the 20 winning numbers Drawn in that game.
 - (xci) **“Replay”** means the form of Entry whereby a Subscriber submits a Receipt Ticket and issues verbal instructions for any particular of the Entry which varies from the particulars recorded on the Receipt Ticket or in the case of an Entry via the Internet Platform, the Subscriber submits a previous Entry which may vary from the particulars recorded on the Internet Acknowledgement;
 - (xcii) **“Roulette Game Entry Form”** means a form that may be completed by a person wishing to play Keno Roulette;
 - (xciii) **“Row” or “Rows”** means a range of 3 numbers in one row of the Keno Roulette Grid whereby:
 - Row 1 means the range 1 to 3 inclusive,
 - Row 2 means the range 4 to 6 inclusive,
 - Row 3 means the range 7 to 9 inclusive,
 - Row 4 means the range 10 to 12 inclusive,
 - Row 5 means the range 13 to 15 inclusive,
 - Row 6 means the range 16 to 18 inclusive,
 - Row 7 means the range 19 to 21 inclusive,
 - Row 8 means the range 22 to 24 inclusive;
 - Row 9 means the range 25 to 27 inclusive;
 - Row 10 means the range 28 to 30 inclusive;
 - Row 11 means the range 31 to 33 inclusive;
 - Row 12 means the range 34 to 36 inclusive;
 - (xciv) **“Self Service Terminal” or “SST”** means a Subscriber operated Terminal that provides

Subscribers with the option of purchasing Entries (such Entries may be purchased independently or in conjunction with a person submitting their Keno Player Card), checking and redeeming Receipt Tickets and issuing and using SST Receipts.

- (xcv) **“Schedule of Prizes”** means the lists of prizes specified in Rule 18;
- (xcvi) **“Senior Writer”** means the person authorised by a Venue to be in control of the operation of Keno at the Premises of that Venue;
- (xcvii) **“Set Bet”** has the same meaning as Superplay;
- (xcviii) **“Split” or “Splits”** means a range of 2 vertically or horizontally adjacent numbers in the Keno Roulette Grid;
- (xcix) **“Spot”** means an integer selected from the range of 1 to 80;
 - (c) **“SST Receipt”** means a ticket issued by a Terminal which is an acknowledgement in place of cash to make an Entry, give change from an Entry or pay out winnings that a Subscriber may redeem up to the face value of cash and/or tender for payment of a Subscription for a Game of Keno.
 - (ci) **“Standard Game Entry Form”** means the form that may be completed by a person wishing to play Regular Keno;
 - (cii) **“Standard Superplay”** means a form of Combination Bet where the number of Groups, the size of each Group and the types of Combinations applicable to that Combination Bet have been pre-programmed into the Central Site Computer by the Operating Company and made available to Subscribers generally from time to time, the details for which are set out in the officially sanctioned brochures displayed or available for inspection at any Venue. The Central Site Computer selects the Spots forming part of each Combination;
 - (ciii) **“Standout”** means an option on the “Quinella Place”, “Quinella”, “Exact Quinella”, “Trio”, “Trifecta”, “Quartet”, “Five Up” and “Superfecta” bet types in a game of Keno Racing that allows a Subscriber to nominate a particular Row or Rows that will finish “First” or “Second”, in the case of a “Quinella” or “Exact Quinella”; “First”, “Second” or “Third” in the case of a “Quinella Place”; “Trio” or “Trifecta”; “First”, “Second”, “Third” or “Fourth” in the case of a “Quartet”; “First”, “Second”, “Third”, “Fourth” or “Fifth” in the case of a “Five Up”; “First”, “Second”, “Third”, “Fourth”, “Fifth” or “Sixth” in the case of a “Superfecta” and to forecast the results of the game by combining these selections with other selected Rows to fill the other placing(s). A Subscription is payable in respect of each combination;
 - (civ) **“Subscriber”** means:
 - (i) a person who subscribes to the Game of Keno by way of Entry; and
 - (ii) where the context permits in, and for the purposes of, Rules 9A, 9B and 9D a person who purchases a Gift Voucher, a person who receives a Prepaid Voucher or a person who receives a SST Receipt or Cash Voucher; and
 - (iii) where, in its absolute discretion, the Operating Company thinks it appropriate, includes a person who bears or submits a Receipt Ticket; and
 - (iv) where any person defined in sub paragraph (i), (ii) or (iii) is under a legal incapacity or has died, includes the legal personal representative of such person;
 - (cv) **“Subscriber Account”** means an account opened by the Subscriber through the Internet Platform in accordance with the Subscriber Account Terms and Conditions for the purposes of depositing funds to purchase Entries into Games of Keno for which Entry is permitted to be made via the Internet and to receive and withdraw prizes in accordance with these Rules and the Subscriber Account Terms and Conditions;
 - (cvi) **“Subscriber Account Terms and Conditions”** means the terms and conditions as amended from time to time that apply to Subscriber Accounts and the Internet Platform and which a Subscriber must accept prior to their Subscriber Account being available for use;
 - (cvii) **“Subscription”** means a Gross Subscription unless otherwise stated in these Rules;
 - (cviii) **“Subscription Chip”** means a Chip used by a Subscriber either for entry to a Game of

Keno or for the purchase of a Gift Voucher;

(cix) **“Superplay”** means the form of Entry whereby a Subscriber nominates:

- (a) a Standard Superplay; or
- (b) a Customised Superplay.

In both cases the Subscriber nominates the amount to be wagered for each Combination and the number of games;

(cx) **“Supervisor”** means a person appointed by the Operating Company to supervise the operation of Keno games;

(cxi) **“Terminal”** means an Approved device for either:

- (i) the processing of Entries, the issuing of Receipt Tickets, or Cash Vouchers and the processing of claims; or
- (ii) the processing of Entries and the issuing of Receipt Tickets or SST Receipts;

(cxii) **“Total Prize Money”** means the total amount of money payable to a person, as a result of the person winning money in respect of a Customer Session in a Game of Keno (whether or not that Customer Session relates to one, or more than one, game or Entry in the Game of Keno);

(cxiii) **“Unclaimed Prize”** means a prize for an entry made through a Venue that remains unclaimed for a period of 12 months after the date on which the Game of Keno to which the prize relates was conducted, or an SST Receipt or Cash Voucher that has not been redeemed in full for cash or tendered by way of Subscription in a Game of Keno within 12 months of its date of issue or a prize for an entry made through a Venue that remains unclaimed for the alternative period prescribed in the Act;

(cxiv) **“Unclaimed Prize Claim Form”** means the document to be completed by a Subscriber in the event that:

- (a) a Receipt Ticket, SST Receipt or Cash Voucher is lost or mutilated; or
- (b) a Receipt Ticket's, SST Receipt's or Cash Voucher's record is no longer resident on computer media on the Central Site Computer;

(cxv) **“Venue”** means a Club, a Casino Licensee or a Hotel, appointed by the Licensees with Approval to accept Subscriptions for games of keno, and refers to the Venue acting in its own right, or as agent of the Licensees or of the Subscriber, as the context requires.

(cxvi) **“Verbal Entry”** means the form of Entry which may be effected by the issue of verbal instructions by a person wishing to enter a Game of Keno and the issue of a Receipt Ticket (such verbal instructions may be issued independently or in conjunction with a person submitting their Keno Player Card);

(cxvii) **“With the Field”** means an option on the “Quinella Place”, “Quinella”, “Exact Quinella”, “Trio”, “Trifecta”, “Quartet”, “Five Up” and “Superfecta” bet types in a game of Keno Racing that allows a Subscriber to combine their selected Rows with all the remaining Rows in the Keno Grid. A Subscription is payable in respect of each combination;

(cxviii) **“Writer”** means a person authorised by a Venue to operate a Terminal at the Premises of that Venue.

(b) In these Rules unless inconsistent with the context:

- (i) a reference to the singular shall include the plural, and vice versa;
- (ii) a reference to a person shall include an organisation of persons whether incorporated or unincorporated;
- (iii) except in relation to a Delayed Start Entry a reference to a number of games shall be taken to mean a number of consecutive games commencing with the game which is open at the time the Receipt Ticket for that Entry is issued;
- (iv) headings are for convenient reference only and have no effect in limiting or extending the language of the provisions to which they refer;

- (v) all references to sums of money are references to Australian dollars.

3. Application of these Rules

- (a) These Rules are to be read subject to the Act, and in conjunction with the Subscriber Account Terms and Conditions, and shall apply to every Game of Keno. If there is any inconsistency between these Rules and the Act, the Act will prevail to the extent of any inconsistency. If there is any inconsistency between the Subscriber Account Terms and Conditions and the Act or these Rules, the Act and these Rules will prevail to the extent of any inconsistency.
- (b) These Rules shall be binding on all Subscribers and by making an Entry in a Game of Keno, purchasing a Gift Voucher or accepting a Prepaid Voucher, Subscribers agree to be bound by these Rules.

4. Object

The object of the Game of Keno, known as Regular Keno, is to select from 1 to 10, 15, 20 or 40 numbers, from the set: 1 to 80 and to match (or in some games not to match) those numbers against the 20 winning numbers Drawn in each game. A number of other forms of the Game of Keno also exist. These may be varied or discontinued and other forms of the Game of Keno may be introduced by the Operating Company from time to time.

5. Eligibility for Inclusion in a Game of Keno

In order to be eligible for inclusion in a Game of Keno:

- (a) for an Entry made through a Venue, a Receipt Ticket the details of which must be recorded and be resident on computer media at the Central Site, must be issued to the Subscriber.
- (b) For an Entry made through the Internet Platform, the details for the Entry must be recorded and be resident on storage media at the Central Site, and the Entry recorded in the Subscriber Account.

5A. Ineligibility of Certain Persons to Enter a Game of Keno

- (a) A Key Employee, an Inspector or an employee of the Licensees must not enter a Game of Keno.
- (b) An employee of a Venue during such time as that employee is in any way engaged in the operation of a Game of Keno must not enter a Game of Keno.
- (c) No person under the age of 18 years shall be permitted to enter a Game of Keno, whether personally, through another person, by mail, by using a Self Service Terminal, by electronic means, via the Internet Platform or otherwise.
- (d) No person may make an Entry on behalf of a person under the age of 18 years.
- (e) No person shall be permitted to withdraw a prize from the Subscriber's Account unless the Subscriber has satisfied all necessary identification verification requirements as described on the Internet Platform and any other relevant requirements, as outlined in the Subscriber Account Terms and Conditions.

6. Key Staff

- (a) **Operating Company**

A Supervisor must be present at all times while the game is in progress at the Central Site or at the Backup Site where a Draw Device is operative and the Supervisor is responsible for ensuring that the game is conducted in accordance with these Rules.

- (b) **Venue**

A Senior Writer must be present at the Premises at all times while the game is in progress at those Premises and the Senior Writer is responsible for ensuring that the game is conducted in accordance with these Rules.

6A. Responsibility of Venue

- (a) A Venue that is a Club must at all times ensure that Games of Keno conducted on its Premises are conducted in accordance with the Registered Clubs Act 1976 and regulations made under that Act, the Public Lotteries Act 1996 and these Rules.
- (b) A Venue that is a Casino Licensee must at all times ensure that Games of Keno conducted on its Premises are conducted in accordance with the Casino Control Act 1992 and regulations made under that Act, the Public Lotteries Act 1996 and these Rules.
- (c) A Venue that is a Hotel must at all times ensure that Games of Keno conducted on its Premises are conducted in a manner that does not contravene the , the Liquor Act 2007 and regulations made under that Act, the Public Lotteries Act 1996 and these Rules.

7. Entry and Entry Forms

- (a) Entry in a Game of Keno may only be made through a Venue or through the Internet Platform in accordance with these Rules.
 - (b) Entry in a Game of Keno, not being a Delayed Start Game, may only be made:
 - (i) either:
 - (a) by way of an Entry Form;
 - (b) by way of Self Service Terminal;
 - (c) by Replay; or
 - (d) by way of Verbal Entry (including in conjunction with a KPC), in relation to:
 - (i) Regular Keno;
 - (ii) Keno \$2 Game;
 - (iii) Lucky Last;
 - (iv) Heads or Tails?;
 - (v) Keno Racing;
 - (vi) Keno Roulette;
 - (vii) Parlay;
 - (viii) Kwikipik;
 - (ix) Superplay; or
 - (x) Keno Bonus; or
 - (e) Through the Internet Platform in accordance with Rule 7A of these Rules; and
 - (ii) by payment of the appropriate Subscription.
- (c) A Subscriber to a game of Heads or Tails? may only make one selection (ie. "Heads" or "Tails" or "Evens") per Game per Entry.
- (d) A Subscriber to a game of Keno Racing or Keno Roulette may make more than 1 selection per Entry.
- (e) Subject to Rule 9A relating to Gift Vouchers, Rule 9B relating to Prepaid Vouchers, Rule 9C relating to Subscription Chips, and Rule 9D relating to SST Receipts and Cash Vouchers, each Gross Subscription must be paid by a Subscriber to a Venue (or to a Keno Runner on behalf of a Venue) and the Venue will hold the Gross Subscription as agent of the Subscriber until the Entry is completed.
- (f) Subject to Rule 9A relating to Gift Vouchers, Rule 9B relating to Prepaid Vouchers and Rule 9D relating to SST Receipts and Cash Vouchers, a Subscriber must pay a Commission to the Venue in consideration for the Venue acting as agent of the Subscriber, and for that purpose authorises the Venue to retain from the Gross Subscription received from the Subscriber for a Game of Keno a Commission calculated:

- (i) as agreed by the Venue and the Operating Company in accordance with the agency agreement between the Venue and the Operating Company; or
- (ii) if there is no express written agreement between the Venue and the Operating Company regarding the calculation of the Commission, calculated as follows:

[Gross Subscription - Keno Prize Fund Contribution] x 44%,

after the Entry is completed.

- (g) After a Subscriber has completed an Entry Form, an Entry by way of Self Service Terminal, a Replay or a Verbal Entry and the Gross Subscription has been received by the Venue, the Venue, on behalf of the Licensees, will deliver a Receipt Ticket to the Subscriber. A separate Receipt Ticket will be issued in respect of a Delayed Start Entry. The Entry is completed by the delivery of the Receipt Ticket and the Venue is taken to have discharged its duty as agent to the Subscriber by the delivery of the Receipt Ticket in accordance with this Rule.
- (h) Subject to Rule 9A relating to Gift Vouchers, Rule 9B relating to Prepaid Vouchers, Rule 9C relating to Subscription Chips and Rule 9D relating to SST Receipts and Cash Vouchers, once the Entry is completed the Venue will be entitled to apply the Commission to its own account and will hold the Net Subscription as agent for and on behalf of the Licensees.
- (i) All marks appearing on an Entry Form shall be taken to have been made exclusively by the Subscriber and it is the responsibility of the Subscriber to ensure that the particulars recorded on a Receipt Ticket are identical to those submitted by the Subscriber either by way of an Entry Form, Verbal Entry or Entry by way of Self Service Terminal.
- (j) If the particulars recorded on a Receipt Ticket are inconsistent with the particulars resident on computer media at the Central Site, the latter shall prevail to the exclusion of the former and shall determine what prize, if any, a Subscriber is entitled to claim.
- (k) Except in relation to a Delayed Start Game, an Entry will be for the game which is open at the time the Receipt Ticket for that Entry is issued. A Delayed Start Entry will be for the next Delayed Start Game.
- (l) Instructions printed on an Entry Form, available on the Self Service Terminal are to be read and construed as part of these Rules except that, in the event of any inconsistency, the latter shall prevail to the exclusion of the former.
- (m) An Entry Form shall be returned to the Subscriber on request.
- (n) Where a Subscriber enters a Game of Keno as the trustee, representative or nominee of another person, the Licensees, the Venue and every other person shall be taken not to have knowledge or to be on notice, whether actual or constructive, of any such arrangement and the transaction will be taken to have been conducted solely with the Subscriber.
- (o) Upon presentation of a Receipt Ticket a Subscriber may on the Keno Day on which that Receipt Ticket was issued but after the payment of any prize won by the Entry of which that Receipt Ticket is evidence request a Print Pay Ticket. A Subscriber shall be taken to have requested in accordance with this Rule a Print Pay Ticket in respect of each Entry affected by a Keno Runner on that Subscriber's behalf.
- (p) Upon presentation of a SST Receipt or Cash Voucher a Subscriber may on the Keno Day on which that SST Receipt or Cash Voucher was issued but after the payment of any payout of the SST Receipt or Cash Voucher, request a Print Pay Ticket.
- (q) No person may promote or take part in the formation of a syndicate for fee or reward for the purpose of making an Entry in a Game of Keno, except a Venue as authorised by the Operating Company.
- (r) No person may advertise by any means that he or she or some other person will accept money for a share in an Entry in a Game of Keno, except as provided by Rule 7(q).

7A Internet Transactions

- (a) While the Licensees will use reasonable care to provide the Internet Platform, due to technological limitations, the Licensee does not promise that the system will be fault-free.

- (b) The Internet Platform will display information about how to make an Entry via the Internet Platform and details about Draws, past results and the odds of winning a Game of Keno. The Licensees may change the information or the format of the information on the Internet Platform at any time without notice to the Subscriber.
- (c) To be eligible to make an Entry through the Internet Platform, a Subscriber must:
 - (i) have a Subscriber Account;
 - (ii) log into their Subscriber Account via the Internet Platform using their account number and password;
 - (iii) have a credit balance in their Subscriber Account; and
 - (iv) comply with these Rules and the Subscriber Account Terms and Conditions.
- (d) A Subscriber must satisfy themselves that all details on the Internet Confirmation Screen for each Entry made via the Internet Platform are correct.
- (e) An Entry made through the Internet Platform is completed and accepted by the Licensees when a Subscriber confirms the details of their Entry on the Internet Confirmation Screen and is recorded and resident on storage media at the Central Site.
- (f) In the event that:
 - (i) an Internet Acknowledgement does not appear after the Subscriber confirms the details of their Entry on the Internet Confirmation Screen;
 - (ii) the details of an Entry made through the Internet Platform does not appear in the account history section of the Subscriber's Account; or
 - (iii) there is any loss of connection between the Subscriber and the Internet Platform during the making of an Entry,

it is the Subscriber's responsibility to contact the Operating Company's call centre to confirm that the relevant Entry has been processed or re-submit the Entry if necessary. The Licensees accepts no responsibility for any Entry where an Internet Acknowledgement has not been issued or the details of an Entry does not appear in the account history section of the Subscriber's Account.
- (g) A Subscriber can review the history of each Entry they have made through the Internet Platform by accessing the account history section of their Subscriber Account.
- (h) If the particulars recorded on an Internet Acknowledgment or the account history section of the Subscriber Account are inconsistent with the particulars resident on storage media at the Central Site, the latter shall prevail to the exclusion of the former and shall determine what prize, if any, a Subscriber is entitled to claim.
- (i) By opening a Subscriber Account, the Subscriber agrees to take all reasonable steps to keep their log-in and password details confidential, and not share them with any third party.

8. Keno Runners

- (a) A Keno Runner may operate from anywhere within the Premises of the Venue which has authorised the Keno Runner.
- (b) The Keno Runner must return to the Subscriber all original Receipt Tickets, Entry Forms and Print Pay Tickets.
- (c) Any dispute between a Keno Runner and a Subscriber shall be brought to the attention of the Senior Writer.
- (d) A Keno Runner will not be responsible for the placement of Entries in any particular Game of Keno but will use best endeavours to place the Entry in the next available game. Acceptance of Subscriptions does not constitute an official Entry until such time as a Receipt Ticket has been issued.

9. Subscriptions

- (a) Acceptable forms of payment of a Subscription include:

- (i) the tender of cash;
 - (ii) the tender of a Gift Voucher or Prepaid Voucher, in accordance with its terms;
 - (iii) the tender of a Subscription Chip, but only to a Casino Licensee;
 - (iv) the tender of a SST Receipt or Cash Voucher;
 - (v) Parlay;
 - (vi) the tender of funds held in a Subscriber Account;
 - (vii) any combination of the above (if available).
- (b) No form of credit betting will be allowed.
- (c) Except as provided in Rule 9(d) - (l) inclusive the minimum Subscription for a game of:
- (i) Regular Keno is \$1 per game; and
 - (ii) Keno \$2 Game is \$2 per game,
- as described in Keno player guides, on Self Service Terminals and via the Internet Platform, and the maximum Subscription for any Game of Keno is \$9,999 for each Entry, except for an Entry by means of a Self Service Terminal, the maximum Subscription for which shall be \$250.
- (d) The minimum Subscription payable in respect of a Combination Bet Entry (excluding a Jackpot Entry) shall be:
- (i) Where not less than 4 and not more than 19 Combinations are played:
 - (a) \$0.50 per Combination for Regular Keno; and
 - (b) \$1.00 per Combination for the Keno \$2 Game;
 - (ii) Where not less than 20 and not more than 49 Combinations are played:
 - (a) \$0.20 per Combination for Regular Keno; and
 - (b) \$0.40 per Combination for the Keno \$2 Game; and
 - (iii) Where not less than 50 Combinations are played:
 - (a) \$0.10 per Combination for Regular Keno; and
 - (b) \$0.20 per Combination for the Keno \$2 Game.
- (e) Subscriptions in respect of Combination Bet Entries where not less than 4 Combinations are played may increment in multiples of:
- (a) \$0.10 per Combination for Regular Keno; and
 - (b) \$0.20 per Combination for the Keno \$2 Game.
- (f) A Subscription tendered in respect of a Delayed Start Entry must be for the same amount as the Subscription tendered in respect of Entry in the game which is open at the time the Delayed Start Entry is effected.
- (g) The minimum Subscription for a game of Heads or Tails? played by a Subscriber (including Prepick and Let it Run) shall be \$1. Subscriptions may increment in multiples of \$1 per game played by a Subscriber (provided that all games played by a Subscriber on an Entry must increment by the same amount) up to a maximum of \$500 per game played by a Subscriber (excluding Let it Run where the maximum allowable Subscription for the first game played by a Subscriber which is the subject of the Entry shall be \$500 per Entry). In relation to the second and subsequent Games which are the subject of a Let it Run Entry, the maximum allowable Subscription specified in Rule 9(c) shall not apply but eligibility for entry in the next Game of Keno shall be subject to the aggregate Subscription limits set out in Rule 9(i).
- (h) The minimum Subscription in respect of a game of Keno Racing shall be \$0.50 per each bet made subject to a minimum aggregate Subscription per game of Keno Racing of \$1.
- (i) Notwithstanding any Rule to the contrary, the aggregate of the Subscriptions that may be bet on one of the results of a game of Heads or Tails? in any one Game of Keno between the opening and closure of that game shall not exceed:

- (i) for all Subscriptions placed on the result of Heads, \$500,000;
- (ii) for all Subscriptions placed on the result of Tails, \$500,000;
- (iii) for all Subscriptions placed on the result of Evens, \$170,000.

In the event that the prize in respect of any Let it Run game played by a Subscriber would, but for this Rule, result in the total Subscriptions for the next game exceeding the above limits, the Entry on the next game played by that Subscriber will not be accepted and the prize in respect of the previous game will be paid to that Subscriber.

- (j) The minimum Subscription in respect of a selection of Keno Roulette will be as per the following table. Increments must be in multiples of \$1.00

Bet Type	Keno Roulette Minimum Subscription per selection
Straight Up	\$1.00
Split	\$1.00
Row	\$1.00
Corner	\$1.00
Six Line	\$1.00
Column	\$2.00
Dozens	\$2.00
Low or High	\$5.00
Red or Black	\$5.00
Odd or Even	\$5.00

- (k) The Subscription paid for Keno Bonus must be equivalent to the Subscription paid for the game it is played in conjunction with.
- (l) In circumstances where Keno Bonus is being played in conjunction with Let it Run, the amount of the prize that is carried over as the Subscription for the next game in the series shall be applied as follows:
 - (i) 50% of the prize as Subscription for Keno Bonus; and
 - (ii) 50% of the prize as Subscription for the game Keno Bonus is being played in conjunction with.
- (m) If the number of games of Keno Bonus being played on an Entry is less than the number of other Games of Keno being played on the Entry, Keno Bonus will be played in conjunction with the first and following games of Keno.
- (n) Subject to Rule 9A relating to Gift Vouchers, Rule 9B relating to Prepaid Vouchers, Rule 9C relating to Subscription Chips and Rule 9D relating to SST Receipts and Cash Vouchers, Subscriptions will be received by a Venue as follows:
 - (i) until the Entry is completed the Venue will hold the Gross Subscription as agent of the Subscriber pursuant to Rule 7(e);
 - (ii) once the Entry is completed, the Venue will:

- (a) retain and hold that part of the Gross Subscription which constitutes the Commission in its own right (and not as agent of the Licensees); and
- (b) hold the Net Subscriptions, being the balance of the Gross Subscription on behalf and as agent of the Licensees

in accordance with Rule 7(h).

9A. Gift Vouchers

- (a) A Subscriber must pay to a Venue, for the issue of a Gift Voucher, an amount equal to the face value of the Gift Voucher or present to a Casino Licensee a Subscription Chip with the face value equal to the face value of a Gift Voucher.
- (b) A Subscriber must pay a Commission to the Venue in respect of the issue of the Gift Voucher, and for that purpose, the Subscriber authorises the Venue to retain a proportion of the face value of the Gift Voucher received from the Subscriber calculated:
 - (i) as agreed by the Venue and the Operating Company in accordance with the agency agreement between the Venue and the Operating Company; or
 - (ii) if there is no express written agreement between the Venue and the Operating Company regarding the calculation of the Commission, calculated as follows:

[face value of the Gift Voucher - Keno Prize Fund Contribution for the Category of game able to be played with that Gift Voucher] x 44%,

by way of Commission.
- (c) A Gift Voucher must be presented by way of Subscription in a Game of Keno within 12 months of the date of purchase, or such shorter period as may be notified at the time of purchase.
- (d) Where payment of a Subscription for a Game of Keno is made by the tender of a Gift Voucher in accordance with Rule 9(a)(ii), the Venue will hold the Gift Voucher, as agent of the Subscriber until the Entry is completed.
- (e) Once the Entry is completed and the Receipt Ticket delivered to the Subscriber, the Venue will have discharged its duty as agent to the Subscriber.
- (f) Notwithstanding Rule 7(f), the Venue is not entitled to charge the Subscriber any Commission for acting as agent of the Subscriber in accordance with Rule 9A(d).

9B. Prepaid Vouchers

- (a) A Venue is entitled to charge a Commission for the issue of a Prepaid Voucher or for the delivery (by the Venue) of a Prepaid Voucher issued by the Operating Company, and for that purpose, under the terms of the Prepaid Voucher, the Subscriber will be taken to direct the Operating Company to apply a proportion of the face value of the Prepaid Voucher calculated:
 - (i) as and agreed by the Venue and the Operating Company in accordance with the agency agreement between the Venue and the Operating Company; or
 - (ii) if there is no express written agreement between the Venue and the Operating Company regarding the calculation of the Commission, calculated as follows:

[face value of Prepaid Voucher - Keno Prize Fund Contribution for the Category of game able to be played with that Prepaid Voucher] x 44%,

in payment to the Venue, on behalf of the Subscriber, of the Commission charged by the Venue for the issue or delivery of the Prepaid Voucher.
- (b) A Prepaid Voucher must be presented by way of Subscription in a Game of Keno within 7 days of the date of issue, or such shorter period as may be notified at the time of issue or delivery to the Subscriber.
- (c) Where payment of a Subscription for a Game of Keno is made by the tender of a Prepaid Voucher in accordance with Rule 9(a)(ii), the Venue will hold the Prepaid Voucher, as agent of the Subscriber until the Entry is completed.

- (d) Once the Entry is completed and the Receipt Ticket delivered to the Subscriber, the Venue will have discharged its duty as agent to the Subscriber.
- (e) Notwithstanding Rule 7(f), the Venue is not entitled to charge the Subscriber any Commission for acting as agent of the Subscriber in accordance with Rule 9B(c).

9C. Subscription Chips

The provisions of this Rule 9C apply to a Casino Licensee only:

- (a) A Subscriber must pay to a Casino Licensee, for the issue of a Subscription Chip, an amount equal to the face value of the Subscription Chip.
- (b) Where payment of a Subscription for a Game of Keno is made by the tender of a Subscription Chip in accordance with Rule 9(a)(iii), a Casino Licensee will hold the Subscription Chip as agent of the Subscriber until the Entry is completed.
- (c) Once the Entry is completed and the Receipt Ticket delivered to the Subscriber, a Casino Licensee will have discharged its duty as agent of the Subscriber and will be entitled to retain from the face value of the Subscription Chip an amount equal to the Commission which a Casino Licensee is entitled to charge under Rule 7(f), and will hold the amount representing the balance of the face value of the Subscription Chip as a Net Subscription on behalf and as agent of the Licensees.

9D. SST Receipts and Cash Vouchers

- (a) A SST Receipt and Cash Voucher must be redeemed in full either for cash or tendered by way of Subscription in a Game of Keno within 12 months of the date of issue, and thereafter becomes an Unclaimed Prize.
- (b) Where payment of a Subscription for a Game of Keno is made by the tender of a SST Receipt or Cash Voucher in accordance with Rule 9(a)(iv), the Venue will hold the SST Receipt or Cash Voucher, as agent of the Subscriber until the Entry is completed.
- (c) Once the Entry is completed and the Receipt Ticket delivered to the Subscriber, the Venue will have discharged its duty as agent to the Subscriber and will be entitled to retain from the face value of the SST Receipt or Cash Voucher an amount equal to the Commission which a Venue is entitled to charge under Rule 7(f), and will hold the amount representing the balance of the face value of the SST Receipt or Cash Voucher as a Net Subscription on behalf and as agent of the Licensees.
- (d) Notwithstanding Rule 7(f), the Venue is not entitled to charge the Subscriber any Commission for acting as agent of the Subscriber in accordance with Rule 9D(b).

10. Jackpot

- (a) No Regular Keno Jackpot Prize, Keno \$2 Game Jackpot Prize, Keno Bonus Jackpot Prize or Keno Racing Jackpot Prize greater than or equal to \$10,000 will be paid until verified by the Operating Company.
- (b) The following amounts will be allocated from Net Subscriptions on the Keno Racing Jackpot to the Keno Racing Jackpot Prize available for that Keno Racing Jackpot:
 - (i) in respect of a "Quartet" Keno Racing Jackpot, an amount equivalent to 10% of Gross Subscriptions;
 - (ii) in respect of the "Five Up" Keno Racing Jackpot, an amount equivalent to 10% of Gross Subscriptions; and
 - (iii) in respect of the "Superfecta" Keno Racing Jackpot, an amount equivalent to 4% of Gross Subscriptions.
- (c) The Jackpot Fill and Jackpot Growth component of the:
 - (i) Regular Keno Jackpot Prize, Keno Bonus Jackpot Prize and Keno Racing Jackpot Prize is fixed and payable in respect of the first \$1.00 of the Subscription paid for a game played by a Subscriber to which that prize relates; and

- (ii) Keno \$2 Game Jackpot Prize is fixed and payable in respect of the first \$2.00 of the Subscription paid for a game played by a Subscriber to which that prize relates, irrespective of the amount actually subscribed and does not increase proportionately to the amount of the Subscription.
- (d) The amount of the Regular Keno Jackpot Prize and Keno Racing Jackpot Prize will be the sum of:
 - (i) the Subscription paid in respect of the game multiplied by the prize (with respect to a Quartet Keno Racing Jackpot Prize as defined in Rule 18(f)) or Major Prize (as the case may be);
 - (ii) the Jackpot Fill (if any); and
 - (iii) the Jackpot Growth for the relevant game.
- (e) The amount of the Keno \$2 Game Jackpot Prize will be the sum of:
 - (i) the Subscription paid in respect of the game multiplied by the prize or Major Prize (as the case may be);
 - (ii) the Jackpot Fill (if any); and
 - (iii) the Jackpot Growth for the relevant game.

10A. Bonus Prizes

- (a) The Operating Company may allocate Approved sums from the Keno Prize Fund to be used for Bonus Prizes at Approved times of the day and Approved days of the week. Games in which Bonus Prizes are available are or may be referred to as 'Cash Games'.
- (b) Subject to Rule 10A(c) a Bonus Prize shall be won by the game played by a Subscriber or Entry (as the case may be) which first meets Approved requirements for that Bonus Prize.
- (c) Where in the Game of Keno in which the Approved requirements for a Bonus Prize are first met, and more than one game played by a Subscriber or Entry (as the case may be) meets those requirements the Bonus Prize shall be shared among those games or Entries (as the case may be) in accordance with Rule 19(f).
- (d) The word "Bonus" may be printed on Receipt Tickets. The presence of the word "Bonus" on a Receipt Ticket does not necessarily indicate that an Entry is eligible to win a Bonus Prize. The absence of the word "Bonus" from a Receipt Ticket does not necessarily indicate that the Entry is ineligible to win a Bonus Prize.
- (e) Combination Bet Entries, Superplay Entries, Lucky Last Entries, Heads or Tails? (including Prepick and Let it Run) Entries, Keno Racing Entries and Keno Roulette Entries are ineligible to win a Bonus Prize.

10B. Flexible Keno Prize Fund Contribution and Promotional Sub-Account

- (a) The Operating Company may, at any time at its discretion and without Approval:
 - (i) Increase a Keno Prize Fund Contribution for any Category of the Game of Keno by up to 5% (**Increased Amount**); and
 - (ii) decrease a Keno Prize Fund Contribution for any Category of the Game of Keno by up to 5% (**Decreased Amount**),
 for a Draw, Keno Day, period of time or otherwise, subject to Rule 10B.
- (b) The Operating Company will allocate the sums representing the Increased Amount and Decreased Amount to the Promotional Sub-Account.
- (c) The sums held in the Promotional Sub-Account will be paid to Subscribers in accordance with Rule 10B, within 12 months of the relevant sums being allocated to the Promotional Sub-Account.

- (d) The Operating Company may, at any time and without Approval, use the sums held in the Promotional Sub-Account for each Category of the Game of Keno for a Promotional Activity relating to that Category.

11. Cancellations

- (a) An Entry purchased through a Venue may be cancelled only:
 - (i) at the Premises of the Venue at which the Entry was accepted;
 - (ii) on the Keno Day on which the Entry was accepted;
 - (iii) during the displayed trading hours of those Premises;
 - (iv) in accordance with these Rules; and
 - (v) at any time prior to the closure of the game to which that Entry relates or prior to the Drawing of the first number in the game to which that Entry relates, whichever occurs first;
- (b) An Entry purchased through the Internet Platform may be cancelled only:
 - (i) via the Internet Platform;
 - (ii) when a Subscriber is located in the Permitted Area of the Venue at which the Entry was accepted via the Internet Platform;
 - (iii) on the Keno Day on which the Entry was accepted via the Internet Platform;
 - (iv) during the displayed trading hours of the Venue at which the Entry was accepted via the Internet Platform;
 - (v) in accordance with these Rules; and
 - (vi) prior to the closure of the game to which that Entry relates or prior to the Drawing of the first number in the game to which that Entry relates, whichever occurs first.
- (c) A Multi-Game Entry may not be cancelled in respect of those games in which a number has been Drawn.
- (d) Subject to Rule 11(e), if an Entry made through a Venue is cancelled in accordance with these Rules, the Venue will refund to the Subscriber in cash (or, in the case of a Casino Licensee only, cash and/or Chips to an equivalent value) the Commission which relates to that Entry and, on behalf of the Licensees, the Net Subscription in relation to that Entry, and the Gross Subscription in respect of the cancelled Entry will be reduced by the refunded amount for the purposes of these Rules.
- (e) If an Entry is cancelled in accordance with these Rules and a Gift Voucher or Prepaid Voucher was tendered for the Subscription for the Entry, the Venue will return the Gift Voucher or Prepaid Voucher to the Subscriber, or, if some Games of Keno have been Drawn, return to the Subscriber a replacement Gift Voucher or Prepaid Voucher with a face value equal to the Subscription payable for the cancelled Games of Keno. The Venue is not entitled to receive any Commission in respect of the issue of a replacement Gift Voucher or Prepaid Voucher. The Gross Subscription in respect of the cancelled Entry will be reduced by the value of the replacement Gift Voucher or Prepaid Voucher for the purposes of these Rules.

12. The Draw

- (a) The drawing of the winning numbers must:
 - (i) take place:
 - (a) by means of a Draw Device;
 - (b) at the Central Site, the Premises of a Venue, the Backup Site or other Approved site;
 - (c) if the Draw takes place at the Premises of a Venue - in an area open at that time to those persons who would normally have access to those Premises;

- (d) if the Draw takes place at any other Approved site - in an area open to the public during Approved hours; and
 - (e) in a manner which enables it to be witnessed by an Inspector; and
 - (ii) be captured on an Approved medium.
- (b) The Operating Company will determine when a game opens and closes.
- (c) The Draw will be carried out as soon as practicable after the close of the game. Each Game of Keno will be identified during the Keno Day on which it is played by a number from 0 to 999 and thereafter by the relevant Keno Day and that number. If an incorrect number is displayed as having been Drawn the final number will flash until the incorrect number has been removed and the correct number displayed.
- (d) If a Draw Device malfunctions, the Draw will continue in accordance with Approved procedures.

13. Display of Winning Numbers

Subject to these Rules the winning numbers of the most recently completed Game of Keno and the Multiplier (as applicable) will be displayed at the Premises of a Venue during the Venue's displayed trading hours. The winning numbers and the Multiplier (as applicable) will also be available by a Game Results Inquiry. In addition to display at the Venue, the winning numbers and the Multiplier (as applicable) may also be displayed in any other manner and on other media channels at the discretion of the Licensees.

14. Winning Entries

- (a) Notwithstanding any other Rule, a winning game played by a Subscriber will be one where the number(s) selected for that game match the number(s) Drawn and resident on computer media at the Central Site as the winning number(s) for that Game of Keno in such a way as to entitle the Subscriber to a prize in accordance with the applicable Schedule of Prizes, to a Bonus Prize or to an additional Approved prize.
- (b) Subject to Rule 17, a prize for an Entry purchased through a Venue may only be claimed by submitting a Receipt Ticket.
- (c) A prize for an Entry purchased through a Venue will only be payable where the particulars recorded on the Receipt Ticket submitted indicate that the game played by a Subscriber is a winning game and those particulars correspond with the particulars resident on computer media at the Central Site.
- (d) A Receipt Ticket submitted in respect of a successful claim or a SST Receipt or Cash Voucher redeemed for cash or a Subscription will not be returned to the Subscriber.
- (e) A Game of Keno may include an additional Approved prize or prizes.
- (f) A prize for an Entry made through the Internet Platform will only be payable to the Subscriber's Account where the game played by a Subscriber is a winning game and the particulars of that entry correspond with the particulars resident on storage media at the Central Site.

15. Payouts

Payment of Prizes

- (a) Regardless of the amount of a Subscription, the maximum liability in respect of:
 - (i) a Regular Keno Jackpot Prize, Keno \$2 Game Keno Jackpot Prize and Keno Racing Jackpot Prize will be the amount showing as the Regular Keno Jackpot Prize, Keno \$2 Game Keno Jackpot Prize and Keno Racing Jackpot Prize at that time resident on computer media at the Central Site, reduced (if required) in accordance with Rule 19 and increased (if required) in relation to the prize (with respect to a Quartet Keno Racing Jackpot Prize as defined in Rule 18(d)) or Major Prize (as the case may be) having regard to the amount of the Subscription and the Multiplier (if relevant).

- (b) Subject to Rule 15(k), where a win requires the issue of a cheque drawn on the Keno Prize Fund, the details of the payee must be provided by the Subscriber.
- (c) Public personal anonymity will be at Subscriber request, made to an employee or representative of the Operating Company or Venue at the time the win is confirmed. The Subscriber acknowledges that the Licensees may publish, or cause to be published the name of the Venue, and/or geographic location at which the Subscription was accepted, the channel from which the Subscription was accepted and the amount of the prize. A Subscriber may at any time revoke a request for anonymity.
- (d) Subject to Rules 16, 17 and 20, a claim for the payment of a prize won from an Entry made through a Venue may be made at the Premises of any Venue up to twelve months after the Keno Day on which the game in respect of which the prize is claimed was Drawn.
- (e) Where a winning Entry was made through a Venue, the Total Prize Money will be paid as follows:
 - (i) Up to a maximum of the amount specified in the Act or the lower limit specified by that Venue (**Venue Threshold**) may be paid by the Venue, in one or more of the following ways:
 - (a) in cash;
 - (b) by way of a SST Receipt or Cash Voucher (if available);
 - (d) in the case of a Casino Licensee, by way of cash and/or Chips; and
 - (e) by means of electronic funds transfer to an account nominated by the claimant (if those means are available);
 - (ii) Any remaining amount of the Total Prize Money over the Venue Threshold will be drawn on the Keno Prize Fund and paid by the Licensees by means of:
 - (a) a Crossed Cheque payable to the claimant; or
 - (b) if the claimant requests, by electronic funds transfer to an account nominated by the claimant (if those means are available); and
 - (iii) For prizes over the Venue Threshold, if requested by the claimant the Total Prize Money will be drawn on the Keno Prize Fund and paid by the Licensees by means of:
 - (a) a Crossed Cheque payable to the claimant; or
 - (b) electronic funds transfer to an account nominated by the claimant (if those means are available).
- (f) Where a winning Entry was made via the Internet Platform:
 - (i) Prizes up to \$9,999 will be drawn on the Keno Prize Fund and paid directly into the Subscriber's Account immediately after the relevant Draw; and
 - (ii) Prizes of \$10,000 and over will be drawn on the Keno Prize Fund and paid directly into the Subscriber's Account, following a sufficient period of time after the relevant Draw to allow the Licensees to internally verify the win.
- (g) Prizes arising from a winning Entry/s made via the Internet Platform will not be available for withdrawal from the Subscriber's Account until the Subscriber has satisfied all necessary identification verification requirements as described on the Internet Platform and any other relevant requirements, as outlined in the Subscriber Account Terms and Conditions.
- (h) Payouts resulting from an Unclaimed Prize Claim Form will be paid by cheque drawn on the Prize Fund.
- (i) Any cheques issued in payment or part payment of a payout will be crossed and marked "Not Negotiable" and payable to "Account Payee Only" and will be drawn in favour of the Subscriber.
- (j) Payouts to Subscribers known to be under legal incapacity or disability or to those Subscribers who are known to have died before receiving any or all of a particular payout shall be made in accordance with the laws of New South Wales.
- (k) Prizes won in a Delayed Start Game will be paid no sooner than the Keno Day following the Keno Day on which that Delayed Start Game was Drawn.
- (l) Where a payout is calculated to be an amount which is an exact multiple of \$0.10 that prize will be payable. Where a prize is calculated to be an amount which is not an exact multiple of \$0.10 the

prize payable will be the nearest amount below the calculated prize which is an exact multiple of \$0.10.

- (m) A Subscriber accepts and acknowledges that a Regular Keno Jackpot Prize in a Pooled Jackpot, or a Keno \$2 Game Jackpot Prize in a Keno \$2 Game Pooled Jackpot, may be won in another participating jurisdiction/s, including but not limited to when there is any failure, disruption or malfunction of equipment used in the conduct of Games of Keno whether at the Central Site or at the Premises of a Venue or any other location, electrical power, telecommunications links or computer media at the Central Site.

16. Unclaimed SST Receipts, Cash Vouchers or Prizes

- (a) If a Subscriber has been notified of an Unclaimed Prize through their Keno Player Card registration, to claim their prize they must attend the venue and submit their Receipt Ticket or SST Receipt or Cash Voucher. If they are unable to present their Receipt Ticket or SST Receipt or Cash Voucher, the Subscriber must submit details of that ticket or receipt, via an Unclaimed Prize Form, to the Central Site.
- (b) Details of prizes, including SST Receipts and Cash Vouchers, will remain accessible from computer media on the Central Site Computer for up to 12 calendar months after the Keno Day to which they relate. After this period payouts may be made only after submission of an Unclaimed Prize Claim Form forwarded by the Subscriber to the Operating Company.
- (c) All correspondence to a Subscriber relevant to an Unclaimed Prize or unclaimed SST Receipt or Cash Voucher shall bear the signature of a representative of the Operating Company.

17. Lost or Mutilated Receipt Tickets, SST Receipts, Cash Vouchers and Vouchers

- (a) If a Receipt Ticket or SST Receipt or Cash Voucher, submitted by a Subscriber for processing, is unable to be read by a Terminal or the Writer, or the Receipt Ticket has been lost, a claim for payment may be made by the submission of an Unclaimed Prize Claim Form.
- (b) If the details given by the Subscriber satisfy the Operating Company that a win has occurred, the prize will be paid in accordance with Rule 15.
- (c) If a Gift Voucher or Prepaid Voucher, submitted by a person for processing, including a Gift Voucher presented for refund in accordance with Rule 17(d), is unable to be validated by a Terminal or a Writer, or has expired or been lost, a claim for a refund of the face value of the Gift Voucher or Prepaid Voucher may not be made.
- (d) If, having purchased a Gift Voucher, a Subscriber does not agree to the conditions of purchase described in Rule 17(c), a refund of the face value of the Gift Voucher can be made. This refund can only be made by returning the Gift Voucher to the same Venue from which the Gift Voucher was purchased and on the same day as the Gift Voucher was purchased.

18. Schedules of Prizes

- (a) Rule 18 contains the Approved Schedules of Prizes. The Approved Schedules of Prizes for a Game of Keno may also be available in Keno player guides, on Self Service Terminals and via the Internet Platform.
- (b) The following Approved Schedule of Prizes applies to all Games of Keno other than the Keno \$2 Game, Lucky Last, Heads or Tails?, Keno Racing, Keno Roulette and Keno Bonus where it is played in conjunction with Lucky Last, Heads or Tails?, Keno Racing or Keno Roulette. Prizes are based on a Subscription of \$1 and are expressed in multiples of \$1:

Number of Spots Matched	Number of Spots Selected				
	1	2	3	4	5
0					
1	3				

2		12	1	1	
3			44	4	2
4				120	14
5					640

Number of Spots Matched	Number of Spots Selected				
	6	7	8	9	10
0					
3	1	1			
4	5	3	2	1	1
5	80	12	7	5	2
6	1,800	125	60	20	6
7		\$5,000 plus Keno Bonus Jackpot Prize of \$7,000 (if payable) plus Jackpot Growth	675	210	50
8			\$25,000 plus Keno Bonus Jackpot Prize of \$38,000 (if payable) plus Jackpot Growth	2,500	580
9				\$100,000 plus Keno Bonus Jackpot Prize of \$180,000 (if payable) plus Jackpot Growth	10,000
10					\$250,000 plus Jackpot Fill of \$750,000 plus Keno Bonus Jackpot Prize of \$2,900,000 (if payable) plus Jackpot Growth

Number of Spots Matched	Number of Spots selected		
	15	20	40
0		100	250,000
1		10	25,000
2		2	2,200
3			200
4			35
5	1		7
6	2		2
7	4		1
8	20	2	
9	50	7	
10	250	20	
11	2,000	100	
12	12,000	450	
13	50,000	1,200	1
14	100,000	5,000	2
15	250,000	10,000	7
16		15,000	35
17		25,000	200
18		50,000	2,200
19		100,000	25,000
20		250,000	250,000

(c) The following Approved Schedule of Prizes applies to the Keno \$2 Game. Prizes are based on a Subscription of \$2 and are expressed in multiples of \$1:

Number of Spots Matched	Number of Spots selected				
	1	2	3	4	5
0					
1	6				
2		25	2	2	1
3			90	7	3
4				260	14
5					1,300

Number of Spots Matched	Number of Spots selected				
	6	7	8	9	10
0					
1					
2					
3	2	2	1	1	
4	10	6	2	2	2
5	160	20	10	6	4
6	3,800	280	100	20	7

7		12,000 plus Jackpot Growth	1,280	300	50
8			75,000 plus Jackpot Growth	5,200	600
9				300,000 plus Jackpot Growth	11,000
10					\$500,000 plus Jackpot Fill of \$4,500,000 plus Jackpot Growth

Number of Spots Matched	Number of Spots selected		
	15	20	40
0		150	500,000
1		12	50,000
2		5	3,700
3		1	250
4			50
5	2		10
6	4		6
7	6	1	2
8	45	5	1
9	120	12	
10	500	25	
11	5,000	150	
12	15,000	650	1
13	75,000	1,500	2
14	200,000	7,500	6
15	500,000	20,000	10
16		50,000	50
17		75,000	250
18		100,000	3,700
19		200,000	50,000
20		500,000	500,000

- (d) The following Approved Schedule of Prizes applies only to games of Lucky Last and Keno Bonus (where it is played in conjunction with a game of Lucky Last). Prizes are based on a Subscription of \$1 and are expressed in multiples of \$1:

Number of Spots selected	Lucky Last Prize
1	60
2	30
3	20
4	15
5	12

6	10
7	8.50
8	7.50
9	6.50
10	6
15	4
20	3
40	1.5

- (e) The following Approved Schedule of Prizes applies only to games of Heads or Tails? and Keno Bonus (where it is played in conjunction with a game of Heads or Tails?). Prizes are based on a Subscription of \$1 and are expressed in multiples of \$1:

Selections	Result	Heads or Tails? Prize
Heads	Heads	2
Tails	Tails	2
Evens	Evens	4

- (f) The following Approved Schedule of Prizes applies only to games of Keno Racing. Prizes are based on a Subscription of \$1 and are expressed in multiples of \$1:

Bet Type	Keno Racing Prize
Win	6
Place	2
Quinella Place	7
Quinella	21
Exact Quinella	42
Trio	42
Trifecta	252
Quartet	
First correct	1
First 2 correct	3
First 3 correct	10
All 4 correct	800 plus Jackpot Growth
Five Up	
First correct	1
First 2 correct	3
First 3 correct	10
First 4 correct	60
All 5 correct	3,000 plus Jackpot Growth
Superfecta	
First correct	1
First 2 correct	3

First 3 correct	10
First 4 correct	60
First 5 correct	100
All 6 correct	10,000 plus Jackpot Growth

- (g) The following Approved Schedule of Prizes applies only to games of Keno Roulette, and Keno Bonus where it is played in conjunction with a game of Keno Roulette. Prizes are based on minimum Subscription:

Bet Type	Minimum Subscription	Keno Roulette Prize
Straight Up	\$1.00	\$30.50
Split	\$1.00	\$15.30
Row	\$1.00	\$10.20
Corner	\$1.00	\$7.60
Six Line	\$1.00	\$5.10
Column	\$2.00	\$5.00
Dozens	\$2.00	\$5.00
Low or High	\$5.00	\$8.50
Red or Black	\$5.00	\$8.50
Odd or Even	\$5.00	\$8.50

19. Pro-rating and Sharing of Prizes

- (a) The maximum aggregate liability for all Major Prizes in any one Game of Keno, excluding Bonus Prizes and additional Approved prizes, shall be \$3,000,000. Where except for this Rule 19(a) the total amount of such Major Prizes would exceed \$3,000,000 Pro-rating shall apply.
- (b) Subject to Rule 19(c) where Pro-rating applies the amount payable in respect of each Major Prize affected shall be as follows:
- Amount payable = $X \div Y \times \$3,000,000$
- where
- X = the amount which except for this Rule would have been payable in respect of the game played by a Subscriber.
- Y = the total prize amount which, except for this Rule, would have been payable in respect of all Major Prizes for a Game of Keno.
- (c) Notwithstanding the application of Pro-rating no Major Prize will be reduced to a value less than \$1,000.
- (d) Where there is more than one Keno Racing Jackpot winner, the Jackpot Growth and Jackpot Fill will be shared among those Keno Racing Jackpot winners in the same proportion that the amount of the Subscription (disregarding Keno Bonus) paid by each winner on the winning combination

of Spots bears to the total amount of the Subscriptions (disregarding Keno Bonus) paid by all winners on the winning combination of Spots.

- (e) Where there is more than one Keno Bonus Jackpot Prize winner, the Keno Bonus Jackpot Prize will be shared amongst those Keno Bonus Jackpot Prize winners in the same proportion that the amount of the Subscriptions (disregarding Keno Bonus) paid by each winner on the winning combination of Spots bears to the total amount of the Subscription (disregarding Keno Bonus) paid by all winner on the winning combination of Spots.
- (f) Where there is more than one Keno \$2 Game Keno Jackpot Prize winner, the Jackpot Growth and Jackpot Fill will be shared among those Keno \$2 Game Keno Jackpot Prize winners in the same proportion that the amount of the Subscription (disregarding Keno Bonus) paid by each winner on the winning combination of Spots bears to the total amount of the Subscriptions (disregarding Keno Bonus) paid by all winners on the winning combination of Spots.
- (g) Where there is more than one Bonus Prize winner, the Bonus Prize will be shared among those Bonus Prize winners in proportion to the amount of the Subscription paid by each winner on the winning combination of Spots.
- (h) In a Pooled Jackpot game, where there is more than one Regular Keno Jackpot winner:
 - (i) in this jurisdiction, the Pooled Jackpot Amount and Jackpot Fill will be shared among those Regular Keno Jackpot winners in the same proportion that the amount of the Subscription (disregarding Keno Bonus) paid by each winner on the winning combination of Spots bears to the total amount of the Subscription (disregarding Keno Bonus) paid by all winners on the winning combination of Spots.
 - (ii) across two or more Pooled Jackpot participating jurisdictions, the Jackpot Fill will be paid to the winner in this jurisdiction. The Pooled Jackpot Amount will be shared among all Regular Keno Jackpot winners, in all jurisdictions, in the same proportion that the amount of the Subscription (disregarding Keno Bonus) paid by each winner on the winning combination of Spots bears to the total amount of the Subscriptions (disregarding Keno Bonus) paid by all winners, in all jurisdictions, on the winning combination of Spots.
- (i) Where a situation described in Rule 19(h)(ii) occurs, and two or more winners are located in this jurisdiction, the Regular Keno Jackpot winners in this jurisdiction will share the Jackpot Fill in the same proportion that the amount of the Subscription paid by each winner on the winning combination of Spots bears to the total amount of the Subscriptions (disregarding Keno Bonus) paid by all winners, in this jurisdiction, on the winning combination of Spots. The Pooled Jackpot Amount will be shared as described in Rule 19(h)(ii).
- (j) In a Keno \$2 Game Pooled Jackpot game, where there is more than one Keno \$2 Game Jackpot winner:
 - (i) in this jurisdiction, the Keno \$2 Game Pooled Jackpot Amount and Jackpot Fill will be shared among those Keno \$2 Game Jackpot winners in the same proportion that the amount of the Subscription paid by each winner on the winning combination of Spots bears to the total amount of the Subscription paid by all winners on the winning combination of Spots.
 - (ii) across two or more Keno \$2 Game Pooled Jackpot participating jurisdictions, the Jackpot Fill will be paid to the winner in this jurisdiction. The Keno \$2 Game Pooled Jackpot Amount will be shared among all Keno \$2 Game Jackpot winners, in all jurisdictions, in the same proportion that the amount of the Subscription paid by each winner on the winning combination of Spots bears to the total amount of the Subscriptions paid by all winners, in all jurisdictions, on the winning combination of Spots.
- (k) Where the situation described in Rule 19(j)(ii) occurs, and two or more winners are located in this jurisdiction, the Keno \$2 Game Jackpot winners in this jurisdiction will share the Jackpot Fill in the same proportion that the amount of the Subscription paid by each winner on the winning combination of Spots bears to the total amount of the Subscriptions paid by all winners, in this

jurisdiction, on the winning combination of Spots. The Keno \$2 Game Pooled Jackpot Amount will be shared as described in Rule 19(j)(ii).

20. Limitation of Liability

- (a) Without limitation to the following provisions of this Rule 20, the Licensees shall have no responsibility or liability to a Subscriber until an Entry is validly made and a Receipt Ticket is delivered to that Subscriber, or in the case of an Entry made through the Internet Platform, until an Internet Acknowledgement is displayed and the details of the Entry appears in the account history section of the Subscriber's Account.
- (b) The Licensees shall have no responsibility or liability to a Subscriber or to any other person by reason of the loss or destruction for any reason or from any cause of a Receipt Ticket beyond the amount of the Net Subscription paid in respect of the Receipt Ticket unless, at the discretion of the Licensees, the criteria as set out in Rules 16 and 17 are met.
- (c) The Licensees shall have no responsibility or liability to pay a Subscriber who claims a prize and is unable to submit a Receipt Ticket. The Licensees shall have discharged all liability in relation to payment of a prize by making payment to a person who has submitted a prize winning Receipt Ticket. The official record of payment shall be the image resident on computer media at the Central Site.
- (d) The Licensees and each of their employees shall have no liability or responsibility to a Subscriber beyond the Net Subscription paid in respect of a Receipt Ticket, or any other person, in respect of:
 - (i) any negligence, omission, delay or failure whatsoever on the part of any person in the carrying out or performance of any duty, function or discretion conferred or contemplated by the Rules in or about the conduct of the Game of Keno; and
 - (ii) without prejudice to the generality of Rule 20(d)(i) hereof, any negligence, omission, delay or failure in relation to:
 - (i) the payment of prizes;
 - (ii) the processing and issue of a Receipt Ticket following acceptance of an Entry Form, Replay Verbal Entry instructions or Entry by way of Self Service Terminal;
 - (iii) the processing of a prize winning Receipt Ticket or the redeeming of a SST Receipt or Cash Voucher;
 - (iv) the inclusion of an Entry in a particular Game of Keno received by way of an Entry Form, Replay, Verbal Entry instructions, Entry by way of Self Service Terminal or Entry made through the Internet Platform;
- (e) Each and every Venue shall have no responsibility or liability to a Subscriber or to any other person by reason of the loss or destruction for any reason or from any cause of a SST Receipt, Cash Voucher, or a Receipt Ticket.
- (f) Each and every Venue and every employee of a Venue shall have no liability or responsibility to a Subscriber for or in respect of:
 - (i) any negligence, omission, delay or failure whatsoever on the part of any person in the carrying out or performance of any duty, function or discretion conferred or contemplated by the Rules in or about the conduct of any Game of Keno; and
 - (ii) without prejudice to the generality of Rule 20(f)(i) hereof, any negligence, omission, delay or failure in relation to:
 - (i) the payment of payouts;
 - (ii) the processing and issue of a Receipt Ticket following acceptance of an Entry Form, Replay, Verbal Entry instructions or Entry by way of Self Service Terminal;

- (iii) the processing of a prize winning Receipt Ticket or the redeeming of a SST Receipt or Cash Voucher;
 - (iv) the inclusion of an Entry in any particular Game of Keno received by way of an Entry Form, Replay, Verbal Entry instructions, Entry by way of Self Service Terminal or Entry made through the Internet Platform.
- (g) The Licensees and every Venue, and each employee of the Licensees or a Venue, shall have no liability or responsibility to a Subscriber or any person for or in respect of any failure, disruption or malfunction of equipment used in the conduct of Games of Keno whether at the Central Site or at the Premises of a Venue or any other location, electrical power, telecommunications links or computer media at the Central Site. Further, the Licensees and every Venue, and each employee of the Licensees or a Venue shall have no liability if a Regular Keno Jackpot Prize which is for a Pooled Jackpot, or a Keno \$2 Game Jackpot Prize which is for a Keno \$2 Game Pooled Jackpot, is won in another participating jurisdiction during a period where there is any failure, disruption or malfunction of equipment used in the conduct of Games of Keno whether at the Central Site or at the Premises of a Venue or any other location, electrical power, telecommunications links or computer media at the Central Site in this jurisdiction.
- (h) The Licensees and every Venue, and each employee of the Licensees or a Venue, shall have no liability or responsibility for any consequence of interference with or interruption to any Game of Keno due to fire, storm, flood, riot, civil commotion, strike, failure or disruption of electrical power supply or telecommunications or other cause not within the reasonable control of such person.
- (i) The State of New South Wales, the Crown in right of that State, the Government of that State, the Minister, an Inspector, their successors and the employees and agents and every one of them shall have as ample protection from liability in respect of their acts and omissions (whether arising from, or contributed to, by negligence or otherwise) and the acts, omissions and contingencies the subject of Rules 20(a) to 20(i) inclusive as those protected by the said Rules.

21. Disqualifications

- (a) Notwithstanding that a Receipt Ticket, SST Receipt, Cash Voucher or Internet Acknowledgement may have been issued or is displayed, Entry in the Game of Keno may be disqualified and no claim shall be entered in respect of it if the Licensees are of the opinion that it should be disqualified.
- (b) The reasons for disqualification by the Licensees may include but are not limited to:
 - (i) tender of insufficient Subscription or if the form of Subscription is not acceptable;
 - (ii) the Subscriber has defaulted in payment of any previous fee;
 - (iii) reasonable suspicion of fraud or attempted fraud (whether computer related or otherwise);
 - (iv) a Receipt Ticket, SST Receipt, Cash Voucher or Internet Acknowledgement failing any security tests run at the Central Site;
 - (v) reasonable suspicion of unauthorised use of a Terminal or reasonable suspicion of unauthorised use or manipulation of the Internet Platform;
 - (vi) reasonable suspicion that the Subscriber is ineligible to enter a game under Rule 5A or Rule 7(a); or
 - (vii) any other breach of the Rules which in the opinion of the Licensees justifies disqualification.
- (c) An Entry which has been disqualified in accordance with this Rule 21 may, in the absolute discretion of the Licensees, and with Approval, be reinstated.

- (d) Without limiting the operation of Rule 20, the liability of the Licensees to a Subscriber who has an Entry disqualified and reinstated under this Rule 21 will be limited to the amount of any prize won by that reinstated Entry.

22. Amendment

- (a) These Rules may only be amended, added to or repealed, in whole or in part, at any time by the Licensees with Approval.
- (b) Any amendment, addition or repeal will be effective on the date on which it is published in the New South Wales Government Gazette, or such later date as is specified in the New South Wales Government Gazette.
- (c) The Licensees shall have no responsibility to a Subscriber or any person for or in respect of any change to the Rules.

SCHEDULE

Part A – 1 x Multiplier

211	212	213	214	216	219	222	223	225	226	228	229	231	233	235	237	239	241	242	244
245	247	249	251	252	254	255	258	260	261	263	264	266	269	271	273	276	278	280	281
283	285	287	288	290	291	293	295	296	298	300	301	303	304	307	308	311	313	315	316
318	321	322	324	326	328	330	332	334	335	337	338	342	344	345	348	350	352	353	355
356	358	359	367	370	373	375	378	380	382	385	389	390	393	395	397	407	411	412	416
422	424	426	428	430	433	434	437	440	442	444	445	447	450	452	454	456	458	462	464
467	469	471	472	474	477	479	481	482	483	484	486	488	489	490	491	494	496	498	499
501	503	505	507	511	516	519	521	523	525	528	530	532	534	536	537	538	540	541	543
545	546	547	549	552	554	555	556	557	559	561	562	564	566	568	570	573	575	577	579
581	583	584	587	589	591	593	595	598	600	607	609	611	613	615	616	618	620	623	626
628	630	632	633	635	640	642	643	645	647	649	651	653	655	656	657	658	664	666	669
671	673	674	676	677	678	681	682	686	691	692	693	694	695	697	698	706	708	709	710
711	712	713	715	717	718	719	721	722	723	725	727	728	730	732	733	736	737	741	743
746	747	751	759	762	765	767	768	773	778	783	785	786	788	789	792	793	797	800	802
805	807	808	812	813	815	818	820	823	827	828	831	832	834	835	837	842	847	852	853
855	858	861	869	873	874	877	879	883	884	887	888	890	892	893	895	897	898	899	901
902	903	905	907	908	909	910	911	912	914	922	923	925	926	927	928	929	934	938	939
942	943	944	946	947	949	951	954	956	962	963	964	965	967	969	971	973	975	977	978
980	985	987	988	990	992	994	997	1000	1002	1004	1005	1007	1009	1011	1013	1020	1022	1025	1027
1029	1031	1033	1036	1037	1039	1041	1043	1045	1047	1050	1052	1054	1056	1058	1059	1061	1063	1064	1065
1066	1068	1071	1073	1074	1075	1077	1079	1080	1082	1083	1084	1086	1088	1090	1092	1095	1097	1099	1101
1104	1109	1113	1115	1117	1119	1121	1122	1124	1126	1129	1130	1131	1132	1134	1136	1137	1138	1139	1141
1143	1146	1148	1149	1151	1153	1156	1158	1162	1164	1166	1168	1170	1173	1175	1176	1178	1180	1183	1186
1187	1190	1192	1194	1196	1198	1204	1208	1209	1213	1223	1225	1227	1230	1231	1235	1238	1240	1242	1245
1247	1250	1253	1261	1262	1264	1265	1267	1268	1270	1272	1275	1276	1278	1282	1283	1285	1286	1288	1290
1292	1294	1296	1298	1299	1302	1304	1305	1307	1309	1312	1313	1316	1317	1319	1320	1322	1324	1325	1327
1329	1330	1332	1333	1335	1337	1339	1340	1342	1344	1347	1349	1351	1354	1356	1357	1359	1360	1362	1365
1366	1368	1369	1371	1373	1375	1376	1378	1379	1381	1383	1385	1387	1389	1391	1392	1394	1395	1397	1398
1401	1404	1406	1407	1408	1409														

Part B – 2 x Multiplier

215	218	221	230	234	248	270	277	317	320	327	333	360	362	365	372	374	377	379	381
383	386	388	392	398	404	406	414	420	425	427	429	436	443	449	453	461	466	473	487
492	508	510	513	527	531	542	558	567	571	580	585	588	596	601	604	610	634	641	644
659	660	661	663	668	672	680	683	685	687	690	696	701	703	714	724	731	735	738	742
749	752	755	756	760	764	766	771	775	776	777	780	781	784	795	798	801	803	806	810
814	817	819	822	825	836	839	840	843	844	845	849	854	856	860	864	865	868	871	878
882	885	889	896	906	917	919	924	930	933	935	937	940	948	952	957	959	960	961	976
979	986	1010	1016	1019	1024	1032	1035	1040	1049	1053	1062	1078	1089	1093	1107	1110	1112	1128	1133
1147	1154	1159	1167	1171	1177	1184	1191	1193	1195	1200	1206	1214	1216	1222	1228	1232	1234	1237	1239
1241	1243	1246	1248	1255	1258	1260	1287	1293	1300	1303	1343	1350	1372	1386	1390	1399	1402	1405	

Part C – 3 x Multiplier

217	227	232	238	243	250	253	256	259	262	267	272	275	279	282	284	286	289	292	294
297	299	302	305	306	309	310	312	314	319	323	329	336	339	341	346	347	351	357	361
363	364	368	369	371	384	391	396	402	408	409	410	417	421	432	435	438	439	441	446
448	451	455	459	463	465	468	470	475	476	478	480	485	493	495	497	500	502	504	506
509	512	515	517	518	520	522	524	526	529	533	535	539	544	548	550	551	553	560	563
565	569	572	574	576	578	582	586	590	592	594	597	602	605	606	608	612	614	617	619

624	625	627	629	631	637	638	639	646	648	650	652	654	662	665	667	670	675	679	689
700	702	704	707	716	720	726	729	734	739	740	744	745	748	750	753	757	761	763	770
774	779	787	791	794	796	799	804	809	811	816	821	824	826	829	833	841	846	850	857
859	863	867	870	872	875	876	880	881	886	891	894	900	904	913	916	918	920	931	941
945	950	953	955	958	966	968	970	972	974	981	982	983	989	991	993	995	996	1001	1003
1006	1008	1012	1014	1015	1018	1023	1026	1028	1030	1034	1038	1042	1044	1046	1048	1051	1055	1057	1060
1067	1069	1070	1072	1076	1081	1085	1087	1091	1094	1096	1098	1100	1102	1103	1105	1108	1111	1114	1116
1118	1120	1123	1125	1127	1135	1140	1142	1144	1145	1150	1152	1155	1157	1161	1165	1169	1172	1174	1179
1181	1182	1185	1188	1199	1203	1210	1211	1212	1218	1224	1229	1236	1249	1251	1252	1256	1257	1259	1263
1269	1273	1274	1279	1281	1284	1291	1297	1301	1306	1308	1310	1311	1314	1315	1318	1321	1323	1326	1328
1331	1334	1336	1338	1341	1345	1348	1353	1358	1361	1364	1367	1370	1377	1382	1388	1393	1403		

Part D – 4 x Multiplier

210	240	340	343	354	376	400	423	599	622	758	769	772	782	790	830	838	848	851	862
998	1021	1197	1220	1244	1266	1277	1280	1380	1410										

Part E – 5 x Multiplier

220	236	257	265	274	325	349	366	387	394	399	401	403	405	413	418	419	431	457	460
514	621	636	688	699	705	754	866	915	921	932	984	999	1106	1160	1163	1189	1201	1202	1207
1215	1217	1219	1221	1226	1233	1254	1271	1295	1346	1355	1363	1384	1400						

Part F – 10 x Multiplier

224	246	268	331	415	603	684	936	1017	1205	1289	1352	1374	1396						
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